

Phoenix Junior Academy Long Term Plan Curriculum Matrix

Year 4 2017/18

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
ENGLISH Reading Writing	The BFG- R. Dahl Nonsense Poems	The Polar Express Short Story Poems - shape	The Snail and the Whale Instructional writing Newspaper report Non-chronological report	How to Train your Dragon Descriptive writing: describe setting; describe characters.	How to Train your Dragon Diary entry Play script Letter Advert (persuasive) Haiku	Great Kapok Tree: a tale of the Amazon Rain Forest- Lynne Cherry Play script Non-chronological report Descriptive writing Short story Poems
MATHEMATICS	Number - Place Value, addition and subtraction.	Measurement - Length and Perimeter, Number - Multiplication and division, Consolidation.	Number - Multiplication and Division, Measurement - Area, Fractions.	Fractions, Decimals, Consolidation.	Decimals, Measurement - Money, Time, Statistics.	Geometry - Properties of Shape, Geometry - Position and Direction, Consolidation.
SCIENCE	Animals including humans	Sound	Electricity	States of matter	Living things and their habitats	
COMPUTING	Online-Safety Communication & Collaboration Online E-Awareness	Multimedia and Word processing	Digital Media Graphics	Programming Unit 1: Scratch Simple Game Programming Unit 2: Kodu	Communication and Collaboration	Data Graphing Branching Databases
R.E.	Buddhism	Christianity	Judaism	Christianity	Islam	Buddhism

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GEOGRAPHY		Rivers - link to Ancient Egypt	Europe -map work		British Maps	
HISTORY	Ancient Egypt			Scots and Anglo Saxon invasions		Anglo Saxon art and culture
ART	Landscapes. Sketching and mixed media	Mediterranean Art Develop collage skills with a focus on Antonio Gaudi work.			Self Portraits. Pencil work Other media Silhouettes	
MUSIC	Singing with intonation and in unison. Young voices and Harvest	Young Voices and Christmas	Young voices songs on glockenspiels	Pentatonic ostinatos CDEGA		
P.E.	Basketball	Gymnastics	Hockey	Tag Rugby	Athletics	Rounders
DT	Dream Catcher		Torches Design, make and evaluate a torch using an electrical circuit. Under the Sea dioramas	Weapons Design, make and evaluate a shield using the influence of Anglo-Saxons armour.		Producing a bag With a focus on Anglo Saxon bags and purses, design, make and evaluate using material. Rainforest Diorama
Values	Loyalty	Peace	Honesty	Responsibility	Patience	Understanding
MFL-Spanish		Recount greetings and be able to count up to 31. Months of the year and special days.			To describe personal characteristics such as hair, eyes and parts of the body	

